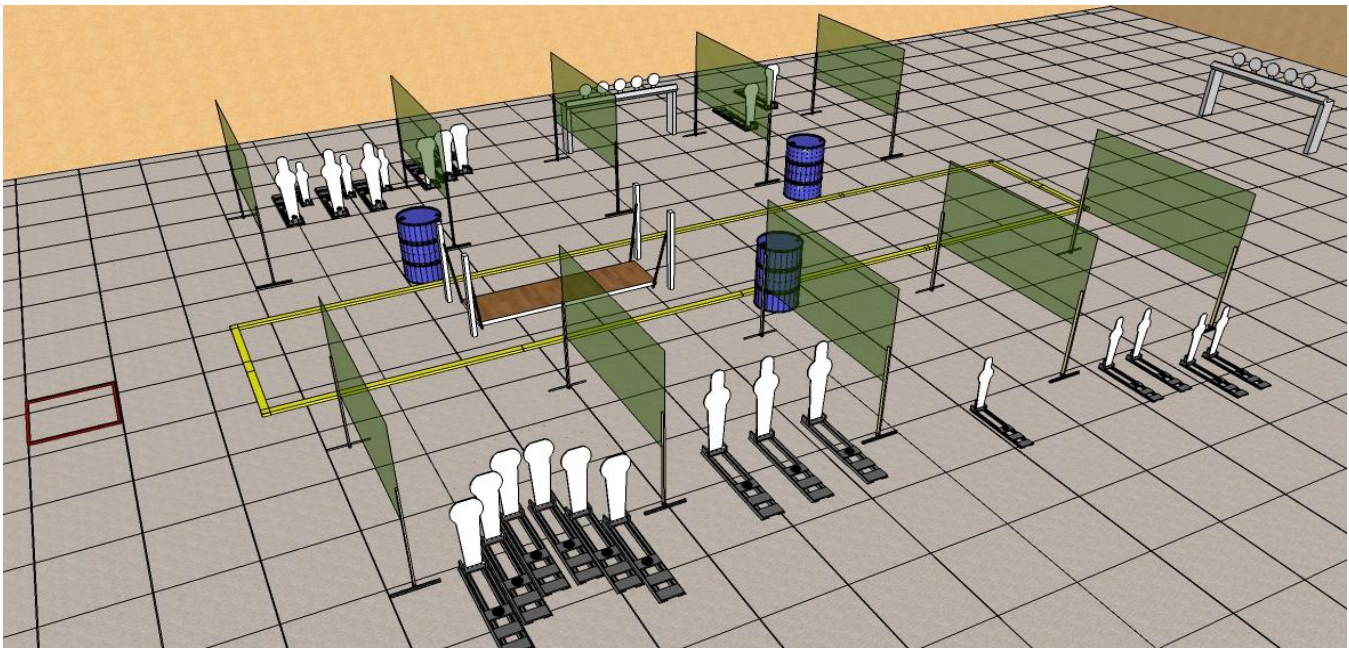
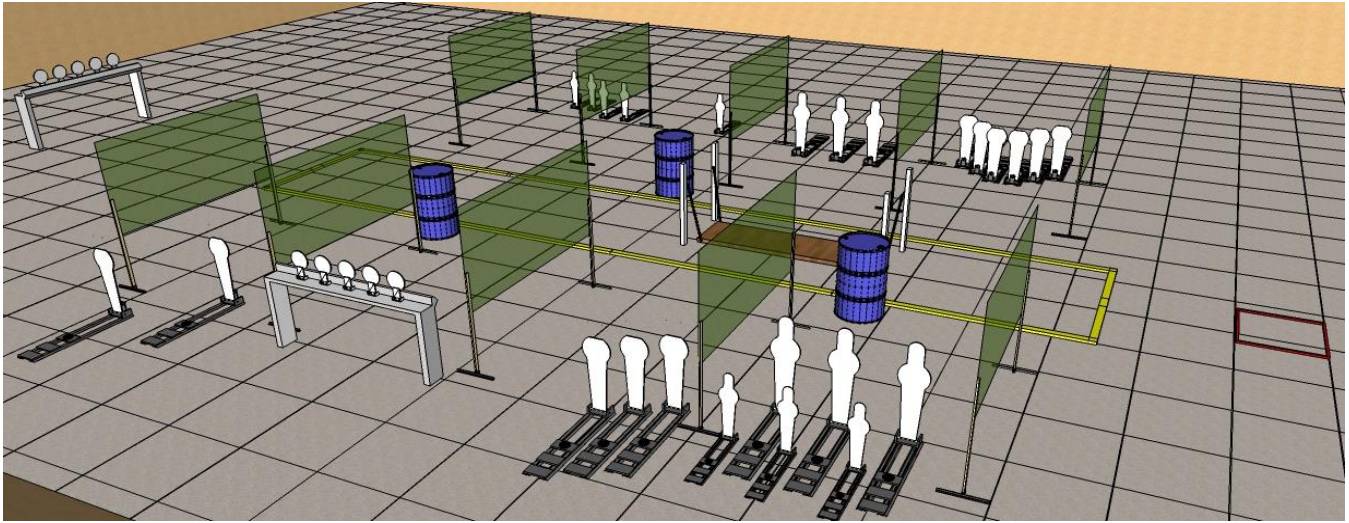




Folsom Prison ProAm

Designed by
Trevor Kolbus



Start Position: Standing in Box facing downrange, handgun is loaded and holstered. Shooter must be holding guitar as if playing.

Procedure: At start signal, engage steel plates and poppers as they become visible from within the shooting area. Reloads come from barrels, and shooter may have no more than 18 rounds at a time. Shooter must always have the guitar. Every steel hit receives Minus 1 Second. Steel must fall to score.

Scoring: Shots Unlimited

Targets: 35 Steel

Rounds: 35 Rounds Minimum

Start: Audible

Stop: Last Shot

Penalties: Per the ICORE rulebook. Foot faults, procedurals and misses +5 seconds per occurrence. +5 seconds for a dropped guitar.

**Folsom Prison
ProAm**

Shots Unlimited



TGT A NPM Hit
USE NUMBERS - NOT HASH MARKS

STL **35**

R.O. _____

Shooter _____

PENALTIES	TIME
<input type="checkbox"/> Procedurals (x5 EACH)	
	TOTAL TIME
	•

Total Hits **35**

Time Factor X-1 X5

Hit Time =

Minus Penalties Of

Clock Time

Total Time

SHOOTER NUMBER Classic Limited Open (Circle One)

NAME _____ Date _____ ICORE # _____