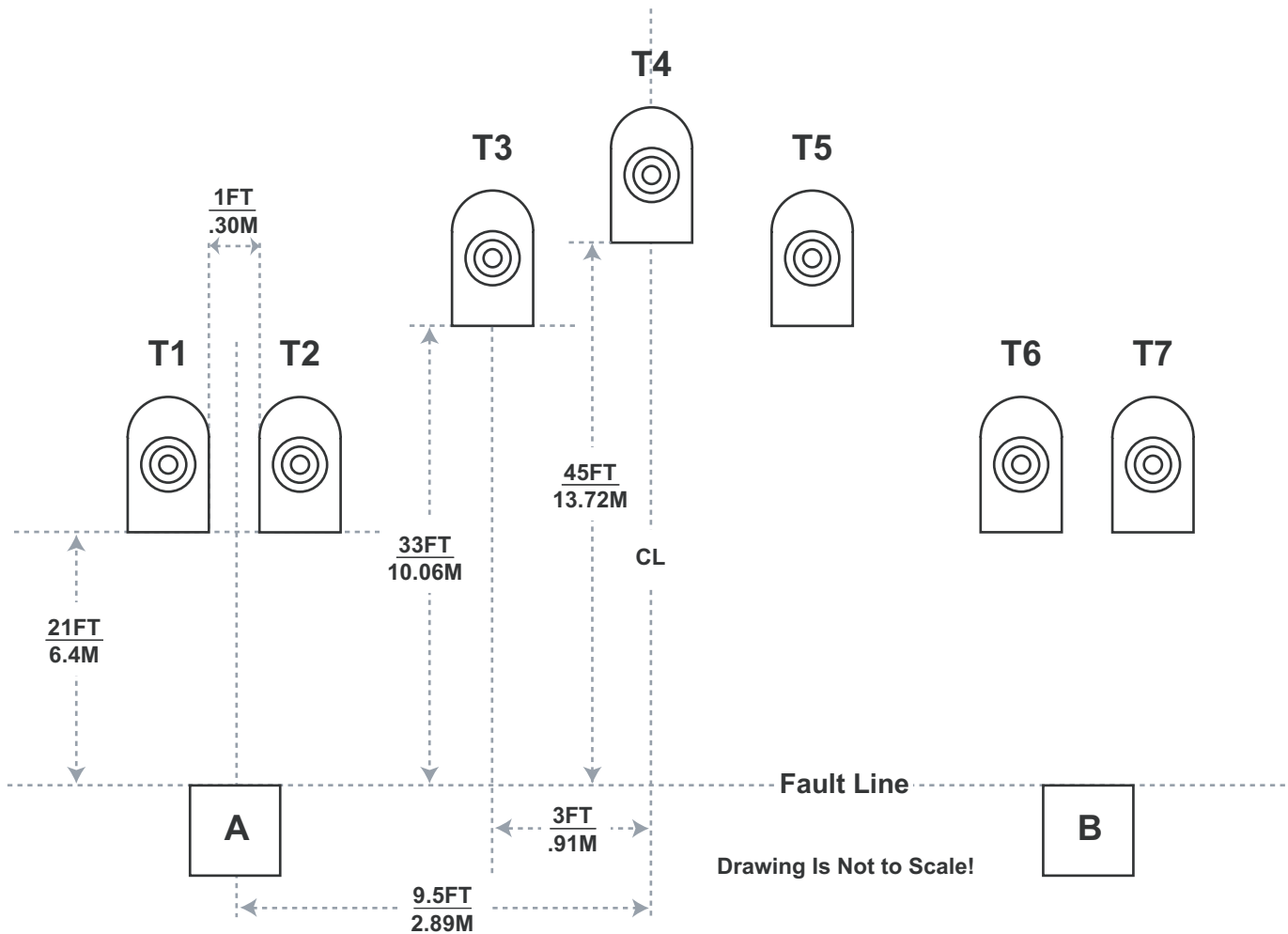




So Many Targets, So Little Time

CS-011
 Designed by
 Steven Bressan



Start Position: Standing in Box A or Box B, facing downrange, hands relaxed at sides.

Procedure:

At start signal engage appropriate targets, then move to other box and engage appropriate targets. From Box A engage only T1 and T2 with only three (3) rounds each in any order. From Box B engage only T6 and T7 with only three (3) rounds each in any order. Between Box A and Box B (no foot in either box), engage only T3 thru T5 with only two (2) rounds in any order. A mandatory reload must be performed before engaging T3 thru T5 and a second reload must be performed after engaging T3 thru T5.

Scoring: Shots Limited

Targets: 7 NRA D-1 paper

Rounds: 18 maximum

Start: Audible

Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per occurrence.

Stage Setup: Place targets per drawing dimensions. Set targets T1 thru T7 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted.

Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

CS-011

Shots Limited

So Many Targets



Target	A	B	C	M	Hits
T1					3
T2					3
T3					2
T4					2
T5					2
T6					3
T7					3

R.O. _____

Shooter _____

Total Hits					18
------------	--	--	--	--	----

Time Factor	x0	x1	x2	x5	
-------------	----	----	----	----	--

	+		+		=
--	---	--	---	--	---

Extra Shots		X5=
-------------	--	-----

Extra Hits		X5=
------------	--	-----

Procedurals		X5=
-------------	--	-----

Notes

	Clock Time
--	------------

	Hit Time Added
--	----------------

	+ Extra Shots
--	---------------

	+ Extra Hits
--	--------------

	+ Procedurals
--	---------------

	Total
--	-------

Name _____

ICORE Number _____

Date _____ Club _____

Classic / Limited / Open (Circle one)