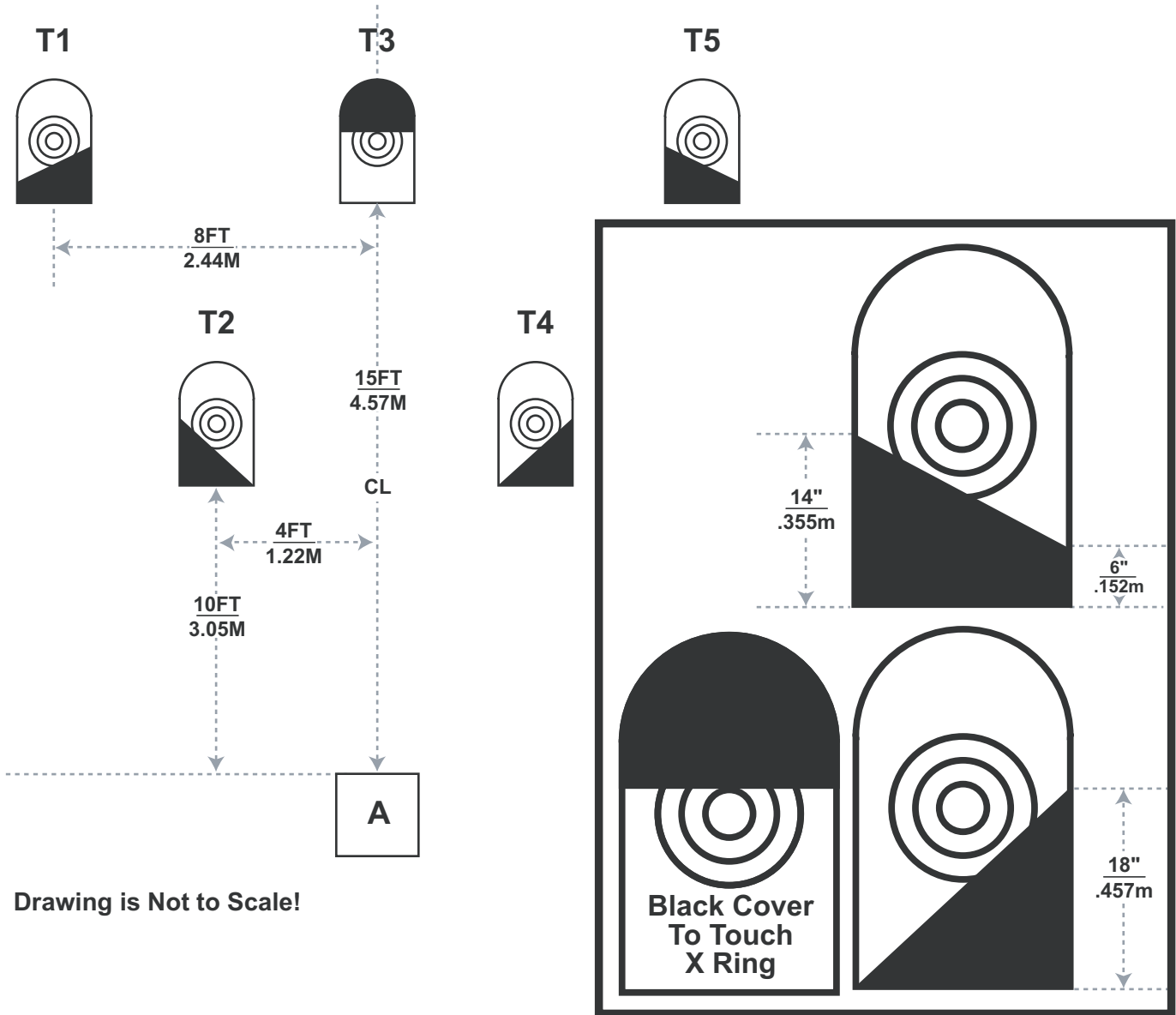




# Peek-a-Boo

**CS-018**  
Designed by  
Tim Norris



Drawing is Not to Scale!

**Start Position:** Standing in Box A, facing downrange, hands relaxed at sides.

**Procedure:**

At start signal engage T1 thru T5 with two (2) rounds each in any order. Perform a mandatory reload and re-engage T1 thru T5 with two (2) rounds each in any order.

**Scoring:** Shots Unlimited

**Targets:** 5 NRA D-1 paper

**Rounds:** 20 minimum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, procedurals and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T5 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Paint target as hard cover per detail sheet 2. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

# CS-018

Shots Unlimited!



## Peek-a-Boo

Target	A	B	C	M	Hits
T1					4
T2					4
T3					4
T4					4
T5					4

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits					20
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Time Factor	x0	x1	x2	x5
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	+		+	
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Notes

Procedurals	
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X5=

	Clock Time
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	Hit Time Added
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	+ Procedurals
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	Total
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Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Limited / Open / Retro (Circle one)