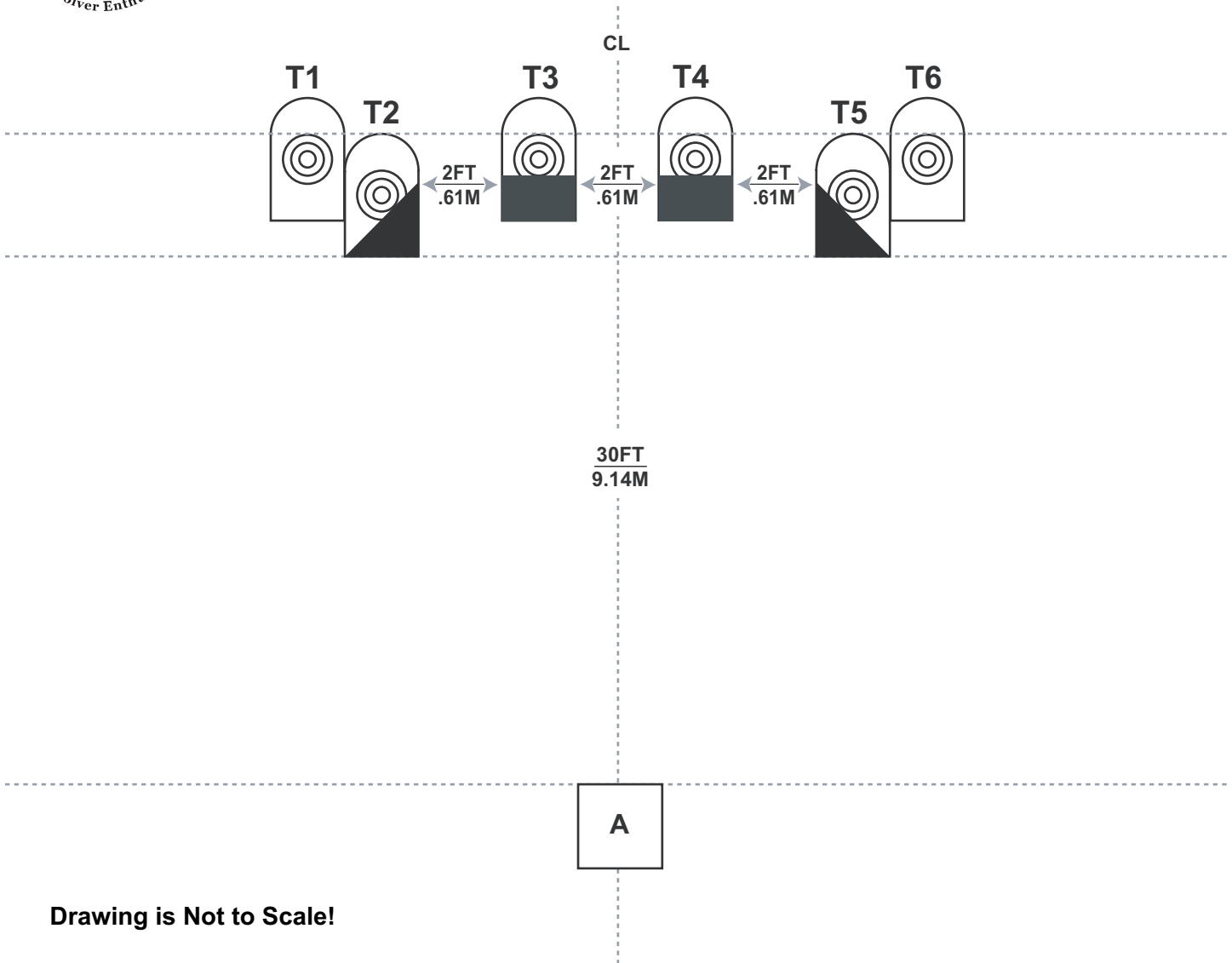




# Melody Line

CS-033



**Drawing is Not to Scale!**

**Start Position:** Standing in Box A, facing uprange, wrists above shoulders, toes touching back of box.

**Procedure:**

At start signal, turn and engage T1 thru T6 in any order with 1 round each. Perform a mandatory reload and reengage T1 thru T6 in any order with one round each. One continuous string.

**Scoring:** Shots Limited

**Targets:** 6 NRA D-1 paper

**Rounds:** 12

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per occurrence.

**Stage Setup:** Place targets per drawing dimensions. All hard cover is to touch the A zone. Set T1, T3, T4 and T6 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Set T2 and T5 with top at the level top of the "B" zone of targets T1 and T6 respectively as shown. Alignment is shown to centerlines of boxes and targets, unless otherwise noted.

Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

# CS-033

# Shots Limited



## Melody Line

Target	A	B	C	M	Hits
T1					2
T2					2
T3					2
T4					2
T5					2
T6					2

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits		+		+		+		=	12
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Time Factor	x0	x1	x2	x5
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	+		+		=
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Extra Shots		X5=
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Extra Hits		X5=
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Procedurals		X5=
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Notes

	Clock Time
	Hit Time Added
	+ Extra Shots
	+ Extra Hits
	+ Procedurals
	Total

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Limited / Open / Retro (Circle one)