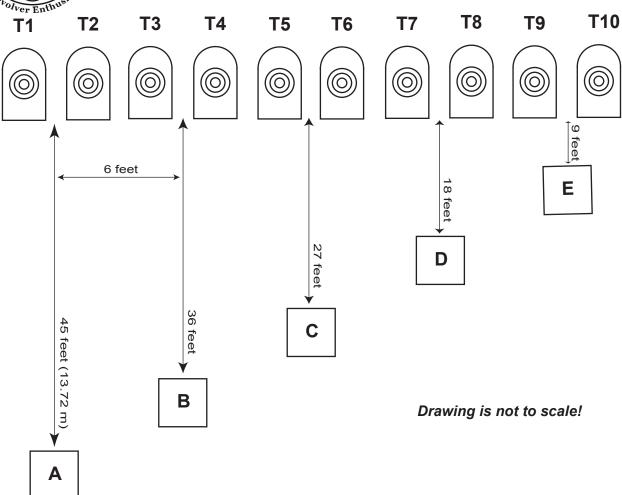
Bring It In T1 T2 T3 T4 T5 T6 T7

CS-047 Designed by Kenneth Ortbach



Start Position: Standing in Box A, facing downrange, revolver loaded and holstered, hands relaxed at sides.

Procedure: Standing in Box A at start signal, engage T1-T2 with only two (2) rounds each.

From Box B, engage T3-T4 with only two (2) rounds each. From Box C, engage T5-T6 with only two (2) rounds each. From Box D, engage T7-T8 with only two (2) round each. From Box E, engage T9-T10 with only two (2) rounds each.

Scoring: Shots limited
Targets: 10 NRA D-1 paper
Rounds: 20 maximum
Start: Audible
Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals, and misses are +5 seconds

per occurrence.

Stage Setup: Set all targets at standard height with top of target 5.5 feet +/- 2 inches (1.65 m +/- 5 cm). Box A is 45

feet from T1-T2. Box B is 36 feet from T3-T4. Box C is 27 feet from T5-T6. Box D is 18 feet from T7-T8. Box E is 9 feet from T9-T10. The targets are 3 feet apart at the centers. Each box is centered on its respective pair of targets. The shooting boxes are approximately 3 feet x 3 feet (1 m

x 1 m).

CS-047			Shots Limited			E CONFEDENCE OF THE PROPERTY O
Bring It In						
Target	Α	В	С	М	Hits	o ver Enthusians
T1					2	Over Enth
Т2					2	R.O
Т3					2	
T4					2	Shooter
Т5					2	
T6					2	
Т7					2	
Т8					2	
Т9					2	
T10					2	
Total						
Hits	+	<u> </u>		+	= 20	
Time Factor	х0	x1	x2	х5		Clock Time
		+		+	=	Hit Time Added
		Extra Sh	ots		X5=	+ Extra Shots
		Extra Hit	s		X5=	+ Extra Hits
Notes		Procedu	rals		X5=	+ Procedurals
						Total

Circle: Classic / Limited / Limited 6 / Open

Date_____ Club # _____