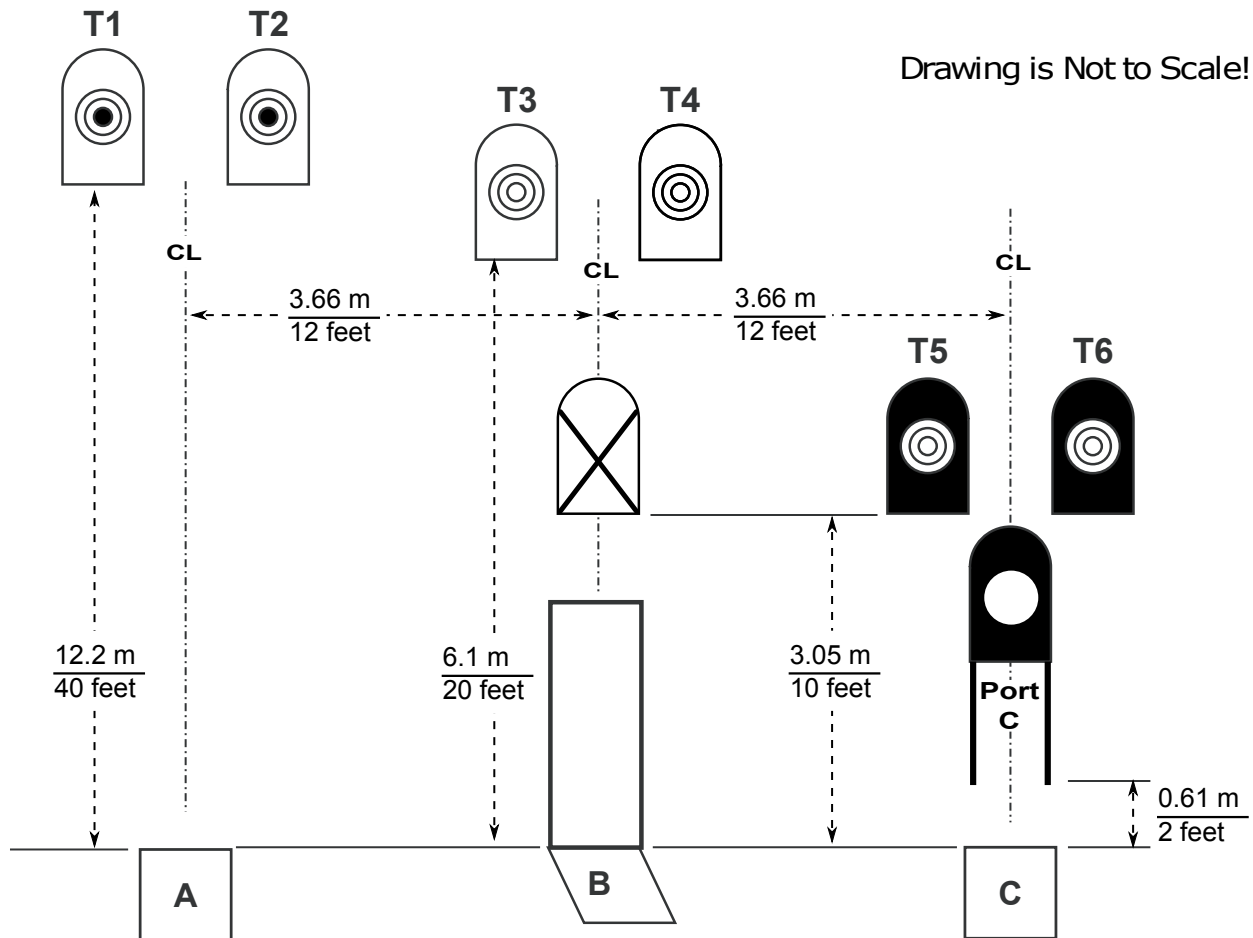




Toll Free

CS-053
Designed by
Tim Toal



Start Position: Standing facing downrange in any box of shooter's choice. Revolver loaded and holstered, hands on head with fingers interlaced.

Procedure:

At start signal, engage all targets with only 3 rounds each in any order. T1 and T2 must be engaged from Box A.

T3 and T4 must be engaged from right and left sides of barricade, respectively. T5 and T6 must be engaged through Port C.

Scoring: Shots Limited, X hits count minus 1 second on T1 and T2 only.

Targets: 6 NRA D-1 paper, T1 and T2 may be AP-1 targets or X Zone may be painted black or 4" round black sticker used.

Rounds: 18 maximum

Start: Audible

Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per occurrence.

Stage Setup: All target arrays spaced one target width apart 45.7 cm (1.5 ft) +/- 2.5 cm (1 inch).

T1 and T2 array centered on Box A. T3 and T4 array centered on barricade. T5 and T6 array centered on Port C.

Hard cover on T5 and T6 entire C Zone. Port C is NRA D-1 with B zone cut out.

Set all targets, No Shoot, and Port C at standard height 1.65 m (5 feet 6 inch) +/- 5cm (2 inches).

Shooting boxes A and C not larger than 1 meter.

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Target	X	A	B	C	M	Hits
T1						3
T2						3
T3						3
T4						3
T5						3
T6						3

R.O. _____

Shooter _____

Total Hits		+		+		+		+		=	18
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Time Factor	x-1	x0	x1	x2	x5
		0			

	Clock Time
	Hit Time Added
X5=	+ No Shoots
X5=	+ Extra Shots
X5=	+ Extra Hits
X5=	+ Procedurals
	Total

No Shoots	
Extra Shots	
Extra Hits	
Procedurals	

Notes

Name _____

ICORE Number _____

Date _____ Club _____

Classic / Limited / Ltd 6 / Open (Circle)