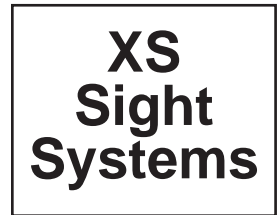
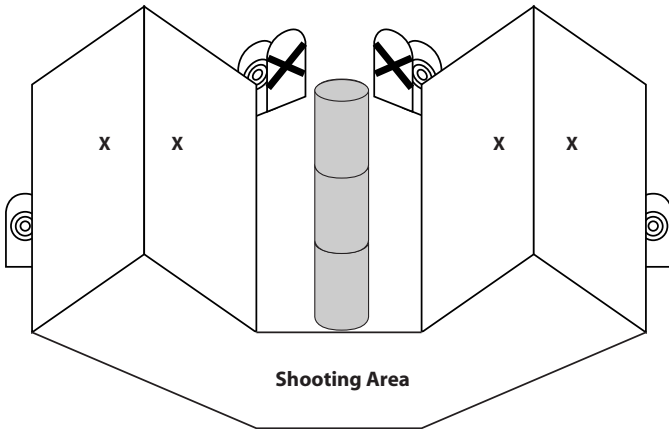


# Stage 3 Split Decision



**Start Position:** Hands on either set of "X's" at either corner.

**Procedure:** At start signal engage targets as you see them from shooting area.

**Scoring:** Shots Unlimited.

**Targets:** 8 paper/1 steel

**Rounds:** 17

**Start Signal:** Audible

**Stop Signal:** Last Shot

**Penalties:** Per the ICORE rulebook. Steel must fall to score.