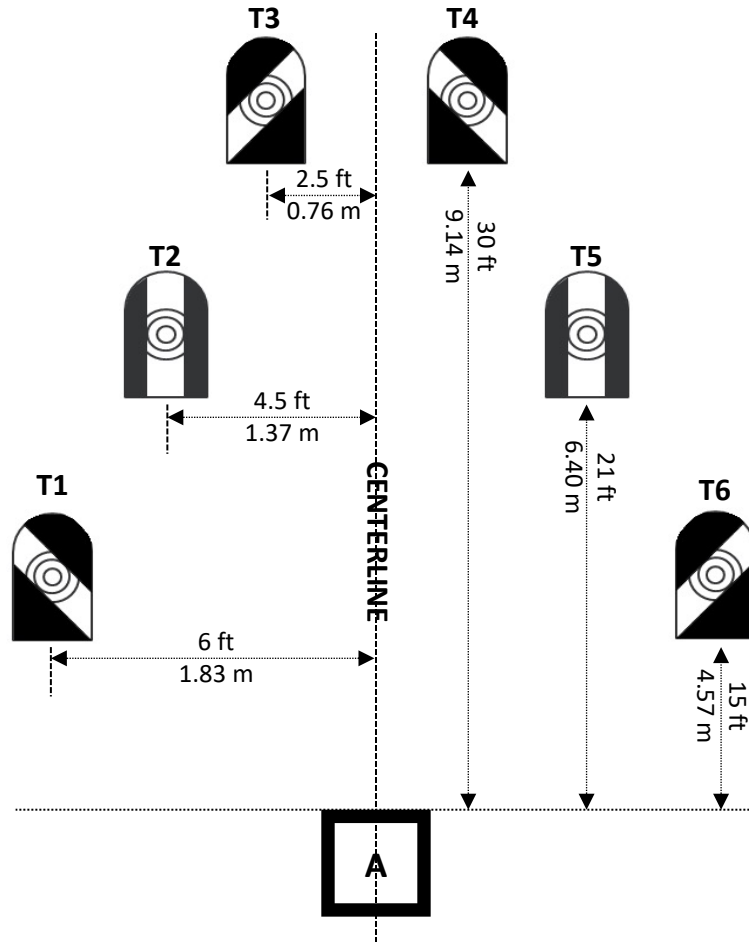




Vertigo

CS-054
Designed by
Rick Yost

**NOT TO
SCALE!**



- Start Position:** Standing in Box A, facing downrange, revolver loaded and holstered, hands relaxed at sides with wrists below belt.
- Procedure:** Standing in Box A at start signal, engage targets with only two (2) rounds each in the order of T1 through T6, or in the order of T6 through T1.
- Scoring:** Shots Limited. Two (2) hits per paper on each target.
- Targets:** 6 NRA D-1 paper
- Rounds:** 12 maximum
- Start:** Audible
- Stop:** Last shot
- Penalties:** Per current ICORE Rule Book on ICORE website. Foot faults, extra shots, extra hits, procedurals, and misses are +5 seconds per occurrence.
- Stage Setup:** Set all targets at standard height with top of target at 5.5 feet +/- 2 inches (1.65 m +/- 5 cm). All hard cover touches the 'A' zone. Maintain width of scoring area to 'A' zone at 8 in (3.15 cm) across target. Centers of T1/T6 are 6 ft (1.83 m) from centerline. Centers of T2/T5 are 4.5 ft (1.37 m) from centerline. Centers of T3/T4 are 2.5 ft (0.76 m) from centerline. T1/T6 are 15 ft (4.57 m) from the line across the front of Box A. T2/T5 are 21 ft (6.40 m) from the line across the front of Box A. T3/T4 are 30 ft (9.14 m) from the line across the front of Box A. Shooting box is approximately 3 ft x 3 ft (1 m x 1 m).

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Shots Limited



Target	A	B	C	M	Hits
T1					2
T2					2
T3					2
T4					2
T5					2
T6					2

R.O. _____

Shooter _____

Total Hits		+		+		+		=	12
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Time Factor	x0	x1	x2	x5

	Clock Time
	Hit Time Added
X5=	+ Extra Shots
X5=	+ Extra Hits
X5=	+ Procedurals
	Total

Notes

Name _____

ICORE Number _____

Date _____ Club _____

Classic / Limited / Open / L6