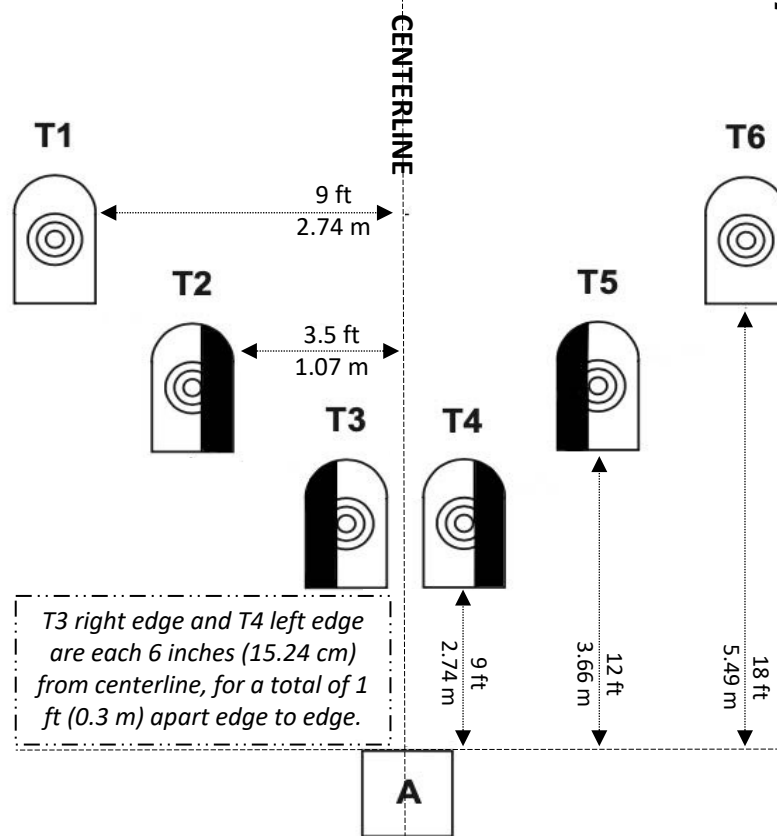




# Flow 'n' Ebb

**CS-055**  
 Designed by  
 James "Hom"  
 Barnes



**NOT TO SCALE!**

**Start Position:** Standing in Box A, facing downrange, revolver loaded and holstered, hands relaxed at sides with wrists below belt.

**Procedure:** Standing in Box A at start signal, right-handed shooters first engage T6 with one (1) round only, then engage T5 with two (2) rounds only, then engage T4 with three (3) rounds only, then perform a mandatory reload, then engage T3 with three (3) rounds only, then engage T2 with two (2) rounds only, then engage T1 with one (1) round only.

Standing in Box A at start signal, left-handed shooters first engage T1 and end at T6 (in order from T1 through T6) using the same pattern (1-2-3- mandatory reload -3-2-1).

**Scoring:** Shots Limited. One (1) hit per paper on each T1 and T6; two (2) hits per paper on each T2 and T5; three (3) hits per paper on each T3 and T4.

**Targets:** 6 NRA D-1 paper

**Rounds:** 12 maximum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per current ICORE Rule Book on ICORE website. Foot faults, extra shots, extra hits, procedurals, and misses are +5 seconds per occurrence.

**Stage Setup:** Set all targets at standard height with top of target at 5.5 feet +/- 2 inches (1.65 m +/- 5 cm). All hard cover touches the 'X' ring. The right edge of T1 and the left edge of T6 are each 9 ft from centerline. The right edge of T2 and the left edge of T5 are each 3.5 ft (1.07 m) from centerline. The right edge of T3 and the left edge of T4 are each 6 inches (15.24 cm) from centerline, or 1 ft (0.3 m) apart edge to edge. T1/T6 are 18 ft (5.49 m) from the line across the front of Box A. T2/T5 are 12 ft (3.66 m) from the line across the front of Box A. T3/T4 are 9 ft (2.74 m) from the line across the front of Box A. Shooting box is approximately 3 ft x 3 ft (1 m x 1 m).

# CS-055

# Shots Limited



## Flow 'n' Ebb

Target	A	B	C	M	Hits
T1					1
T2					2
T3					3
T4					3
T5					2
T6					1

R.O. \_\_\_\_\_

Shooter \_\_\_\_\_

Total Hits		+		+		+		=	12
------------	--	---	--	---	--	---	--	---	----

Time Factor	x0	x1	x2	x5

	Clock Time
	Hit Time Added
X5=	+ Extra Shots
X5=	+ Extra Hits
X5=	+ Procedurals
	Total

Notes

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Classic / Limited / Open / L6