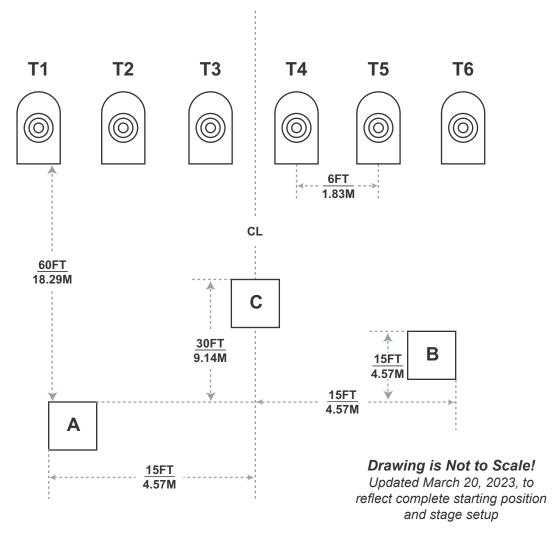


Speed Racer

CS-002
Modified by
Paul A. Wetzel
from USPSA
88-101



Start Position: Standing in Box A, facing downrange, revolver loaded and holstered, hands above respective shoulders.

Procedure: At start signal, engage T1 thru T6 with only one (1) round each in any order, then move to Box B and engage T1 thru T6 with only one (1) round each in any order, then move to Box C and engage T1 thru T6 with only one (1) round each in any order.

Scoring: Shots Limited
Targets: 6 NRA D-1 paper
Rounds: 18 maximum

Start: Audible Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per

occurrence.

Stage Setup: Place targets per drawing dimensions. Set targets T1 thru T6 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

CS-002 Shots Limited Speed Racer



Target	Α	В	С	М	Hits			or Perolver Enthus
T1					3			
T2					3	R.O.		
Т3					3	Shooter		
Т4					3			
Т5					3			
Т6					3			
Total Hits					18			
Time Factor	х0	x 1	x2	х5			Clock Time	
			+]+	=		Hit Time Added	
		Extra S	hots		X5=		+ Extra Shots	
		Extra H	lits		X5=		+ Extra Hits	
Notes		Proced	urals		X5=		+ Procedurals	
							Total	
								_

Name		ICORE Number
Date	Club	Ltd 6 / Limited / Open / Classic (Circle one)