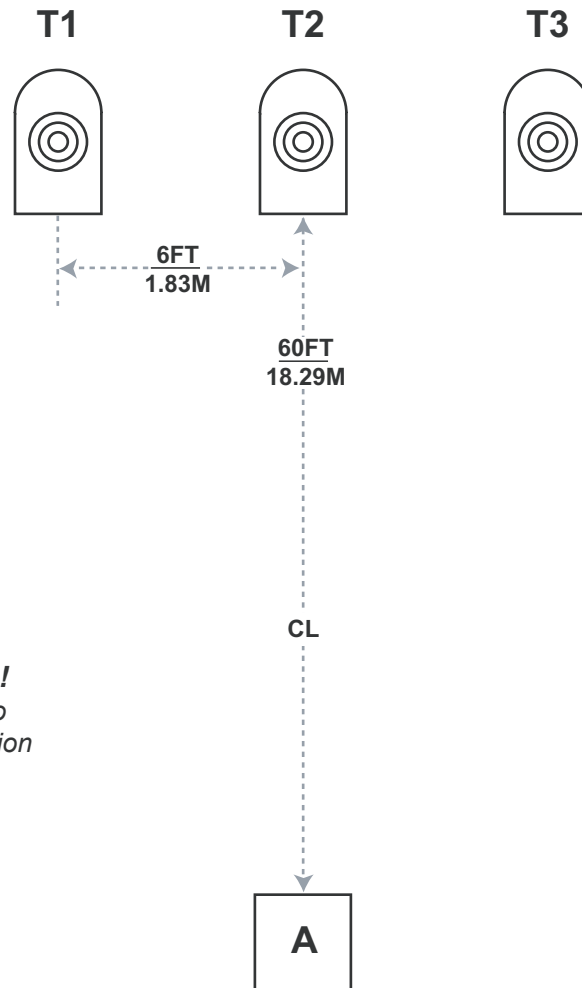




# Stop the Insanity

**CS-023**  
Designed by  
Steven Bressan



***Drawing is Not to Scale!***  
*Updated March 20, 2023, to  
reflect complete starting position  
and stage setup*

## **Start Position:**

**String 1:** Standing in Box A, facing downrange, revolver loaded and holstered, hands relaxed at sides, wrists below belt.  
**String 2:** Standing in Box A, facing uprange, revolver loaded and holstered, hands above respective shoulders.

## **Procedure:**

**String 1:** At start signal engage T1 thru T3 with only two (2) rounds each in any order, perform a mandatory reload and re-engage T1 thru T3 with only two (2) rounds each in any order.

**String 2:** At start signal, assume mandatory prone position and engage T1 thru T3 with only two (2) rounds each in any order.

**Scoring:** Shots Limited

**Targets:** 3 NRA D-1 paper

**Rounds:** 18 maximum

**Start:** Audible

**Stop:** Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedural, and misses +5 seconds per occurrence. Failure to go prone incurs a single procedural.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T3 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Shooting boxes are approximately 3 feet x 3 feet (1m x 1m).

# CS-023

Shots Limited

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R.O. \_\_\_\_\_

Target	A	B	C	M	Hits
T1					6
T2					6
T3					6

Shooter \_\_\_\_\_

String 1 Time

String 2 Time

Total Hits  +  +  +  = 18

Time Factor  x0  x1  x2  x5

+  +  =

Extra Shots  X5=

Extra Hits  X5=

Procedurals  X5=

Notes

Subtotal Time

Hit Time Added

+ Extra Shots

+ Extra Hits

+ Procedurals

Total

Name \_\_\_\_\_

ICORE Number \_\_\_\_\_

Date \_\_\_\_\_ Club \_\_\_\_\_

Ltd 6 / Limited / Open / Classic (Circle one)