

## Drawing is Not to Scale!



Start Position: Standing in Box A or B, facing downrange, revolver loaded and holstered, hands relaxed at sides, wrists below belt.
Procedure: At start signal, engage T1, T2, T3 in any order from Box A, OR engage T6, T7, T8 in any order from Box B. Enter the free fire zone to engage T4 and T5 and knock down P1 and P2 in any order. From the remaining box, engage the associated targets.

Scoring: Shots unlimited, best 2 on paper, steel must fall to score.
Targets: 8 NRA D-1 paper, 2 pepper poppers
Rounds: 18 minimum
Start: Audible
Stop: Last shot
Penalties: Per the ICORE rulebook. Foot faults, procedurals, and misses are +5 seconds per occurrence.
Stage Setup: Set targets T1-T8 at standard height with top of target 5.5 feet $+/-2$ inches ( $1.65 \mathrm{~m}+/-5 \mathrm{~cm}$ ). Distances between targets in groups T1-T2-T3 and T6-T7-T8 $=1$ foot. Distance between T4-T5 $=2$ feet. Distances are from edge to edge. Shooting boxes are approximately 3 feet $\times 3$ feet ( $1 \mathrm{~m} \times 1 \mathrm{~m}$ ). Box $A$ is centered on $T 3$, and Box $B$ is centered on T6. The center line is midway between T4-T5 and also P1-P2.


Name $\qquad$ ICORE \# $\qquad$
Date $\qquad$ Club \# $\qquad$ Circle: Classic / Limited / Limited 6 / Open

