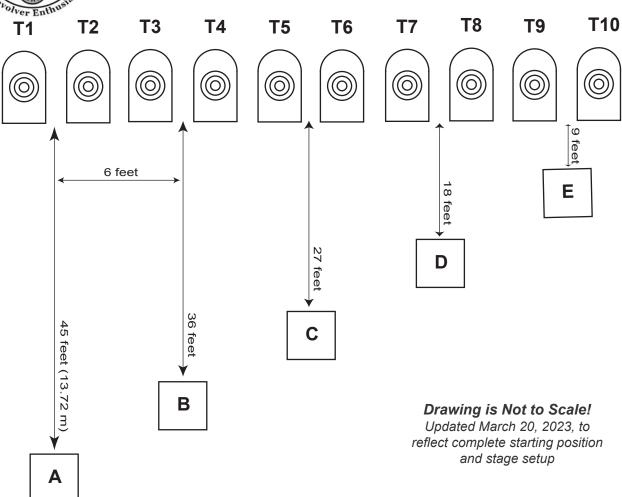
## ICORGE ENTHURISMENT

## **Bring It In**

## CS-047 Designed by Kenneth Ortbach



Start Position: Standing in Box A, facing downrange, revolver loaded and holstered, hands relaxed at sides,

wrists below belt.

**Procedure:** Standing in Box A at start signal, engage T1-T2 with only two (2) rounds each.

From Box B, engage T3-T4 with only two (2) rounds each. From Box C, engage T5-T6 with only two (2) rounds each. From Box D, engage T7-T8 with only two (2) round each. From Box E, engage T9-T10 with only two (2) rounds each.

Scoring: Shots Limited
Targets: 10 NRA D-1 paper
Rounds: 20 maximum
Start: Audible
Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals, and misses are +5 seconds

per occurrence.

Stage Setup: Set all targets at standard height with top of target 5.5 feet +/- 2 inches (1.65 m +/- 5 cm). Box A is 45

feet (13.7 m) from T1-T2. Box B is 36 feet (11 m) from T3-T4. Box C is 27 feet (8.2 m) from T5-T6. Box D is 18 feet (5.5 m) from T7-T8. Box E is 9 feet (2.7 m) from T9-T10. The targets are 3 feet (0.9 m) apart at the centers. Each box is centered on its respective pair of targets. The

shooting boxes are approximately 3 feet x 3 feet (1m x 1m).

CS-047			Shots Limited				Elational Confederate
Bring It In							
Target	Α	В	С	М	Hits		or enthusing
T1					2		Ver Enthus
Т2					2	R.O.	
Т3					2		
T4					2	Shooter	
T5					2		
Т6					2		
Т7					2		
Т8					2		
Т9					2		
T10					2		
Total				1	一		
Hits		ا	+	<u> </u> †	= 20		
Time Factor	х0	х1	<b>x2</b>	<b>x</b> 5			Clock Time
			+	]+	] =		Hit Time Added
		Extra S	hots		X5=		+ Extra Shots
		Extra H	its		X5=		+ Extra Hits
Notes		Proced	urals		X5=		+ Procedurals
					7		Total

Name	ICORE #