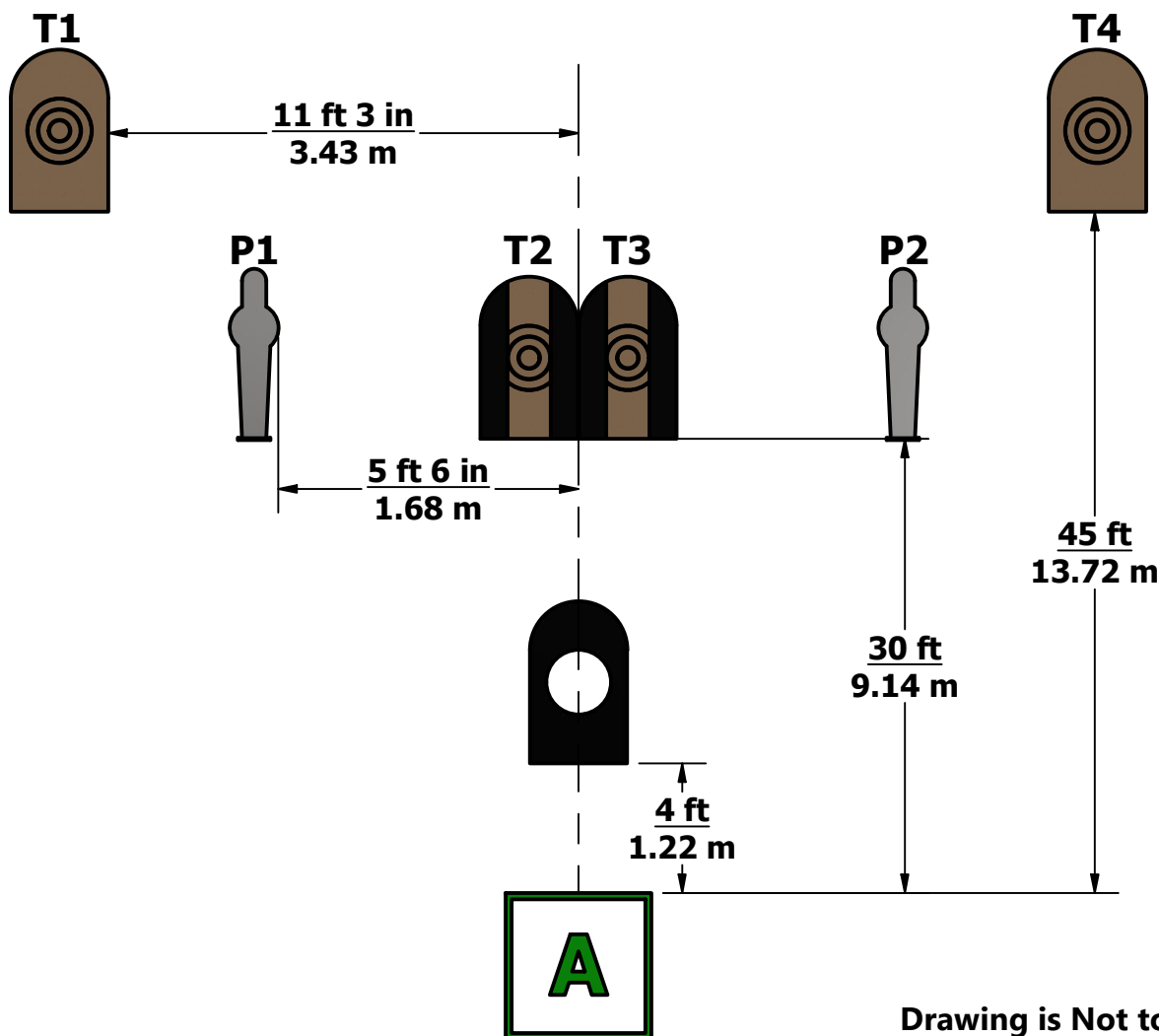




Port Pop

CS-057

Designed by
Joe Sutton



Drawing is Not to Scale

Starting Position: Standing facing downrange in Box A, revolver loaded and holstered, wrists below belt.

Procedure: At start signal, from within Box A, engage T1, T2, T3, T4 with at least two (2) rounds each, and P1 and P2 with at least one (1) round each, in any order, all through port. Procedural penalty of +5 seconds per occurrence for any shot not made through port.

Scoring: Shots Unlimited; best two (2) on paper; steel must fall to score

Targets: 4 NRA D-1 paper, 2 Pepper Poppers

Rounds: 10 minimum

Start: Audible

Stop: Last shot

Penalties: Per current ICORE Rule Book. Procedural penalty of +5 seconds per occurrence for any shot not made through port (an NRA D-1 with B-zone cut out). Foot faults, procedurals, and misses are +5 seconds per occurrence.

Stage Setup: Set all targets at standard height with top of target 5 ft 6 in (1.68 m) +/- 2 in (5 cm) from ground. Shooting box is approximately 3 ft x 3 ft (1 m x 1 m). T2 and T3 are touching (as close as possible with no gap and no overlap).

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